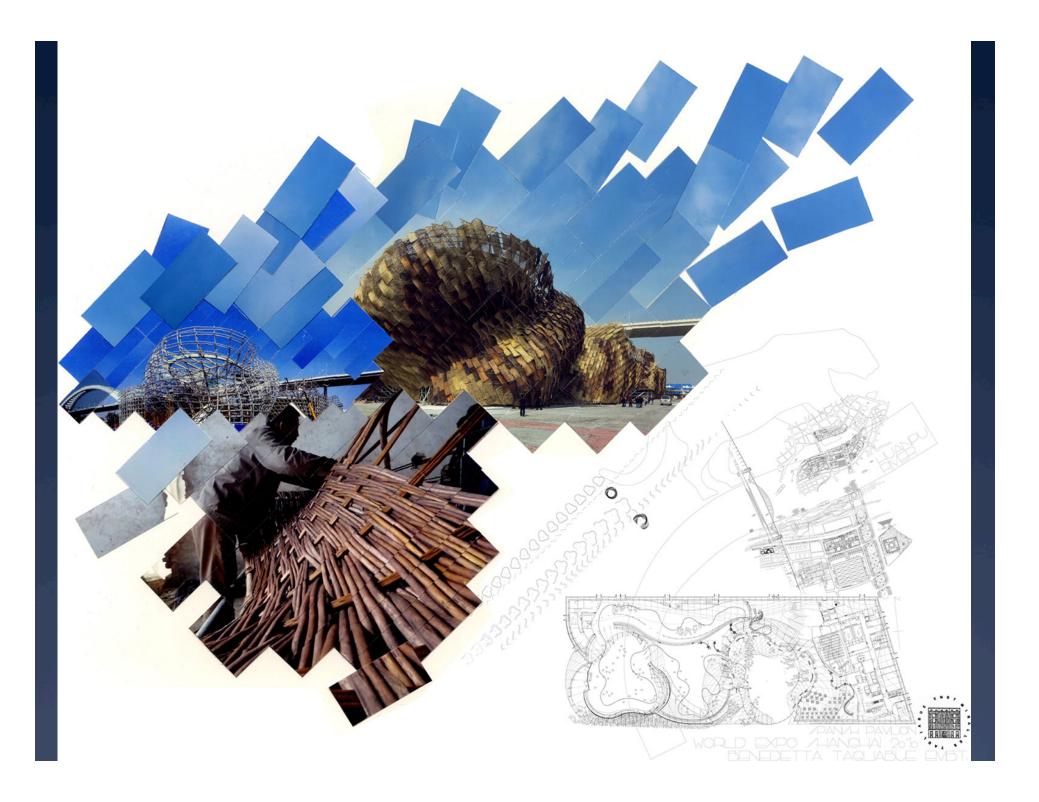
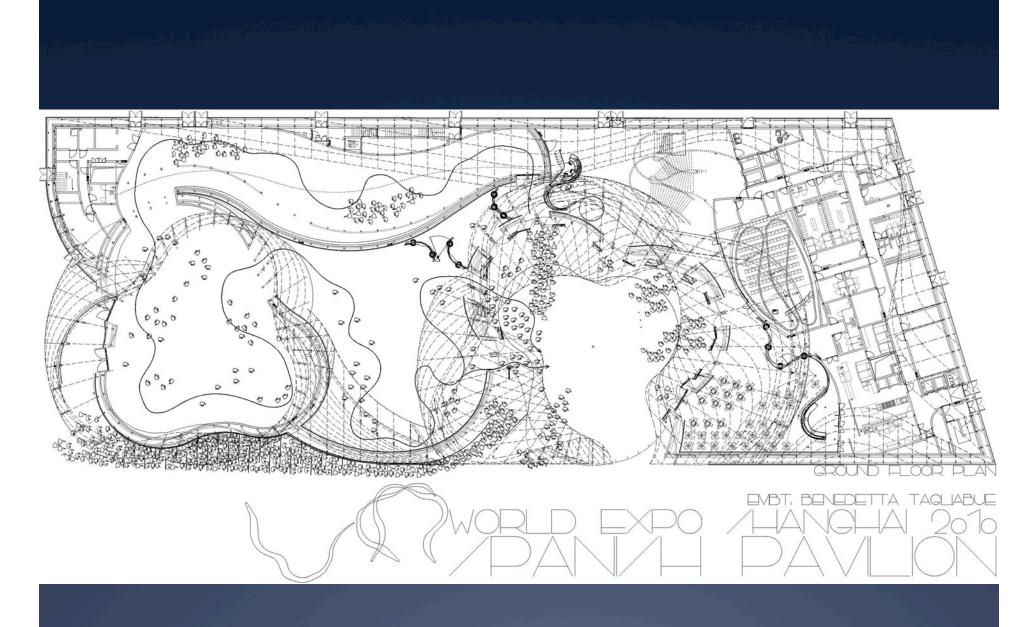
## Spanish Pavilion

EMBT Shanghai Expo 2010

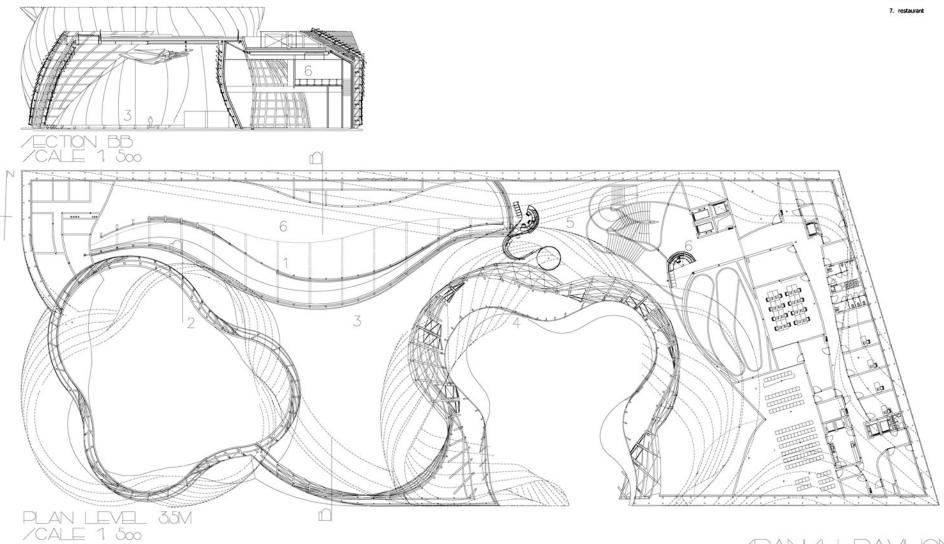




82,064 s.f. on four floors



- exhibition room
- 3. exhibition room
- entrance squar
- main entrance
- 6. office area

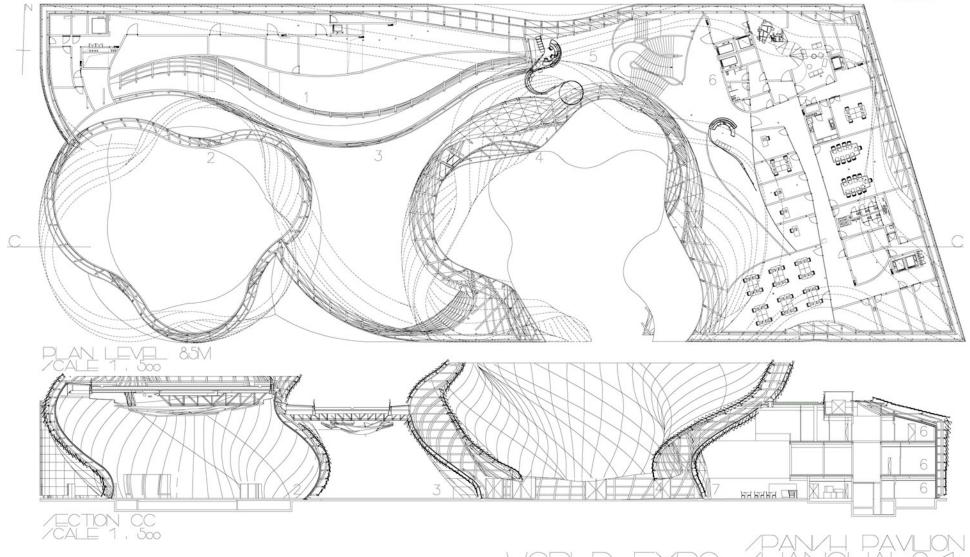


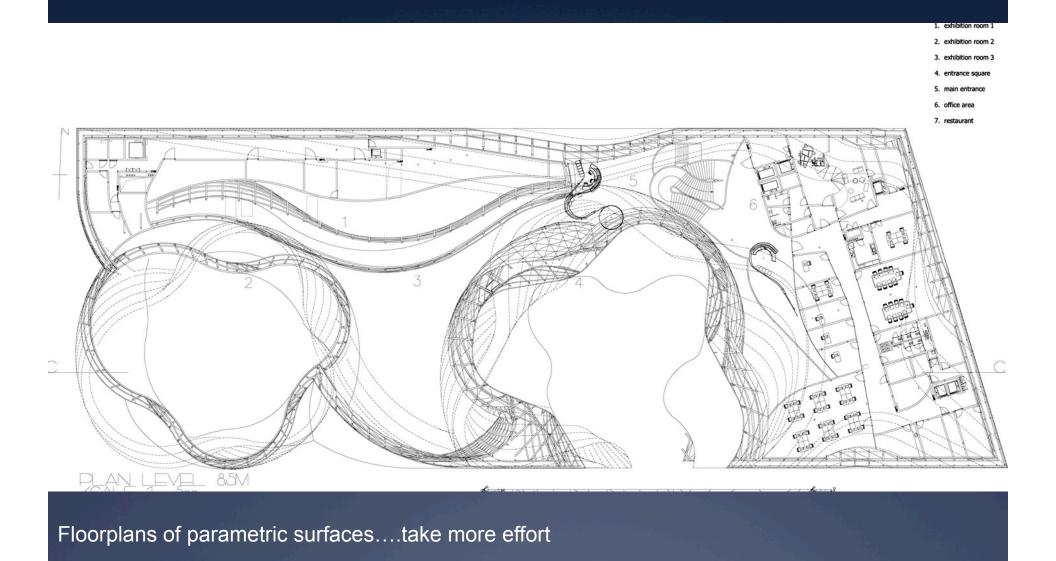
WORLD EXPO ZHANGHAI 2016

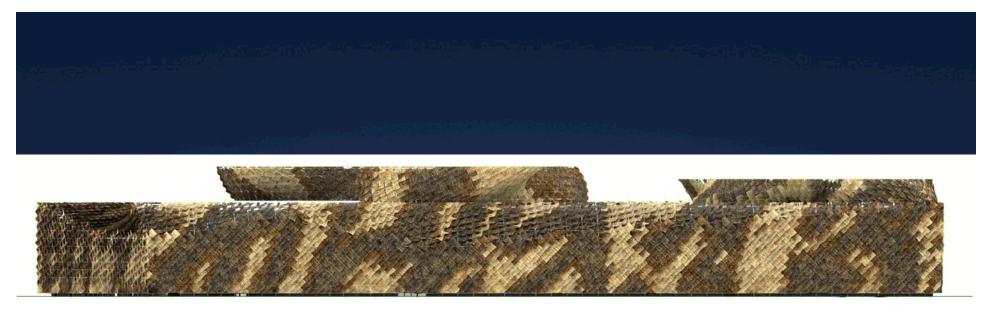


- 2. exhibition room 2
- 3. exhibition room 3
- 4. entrance square
- 5. main entrance
- office area













NORTE NORTH FACADE

8,200 wicker panels, attached by hand



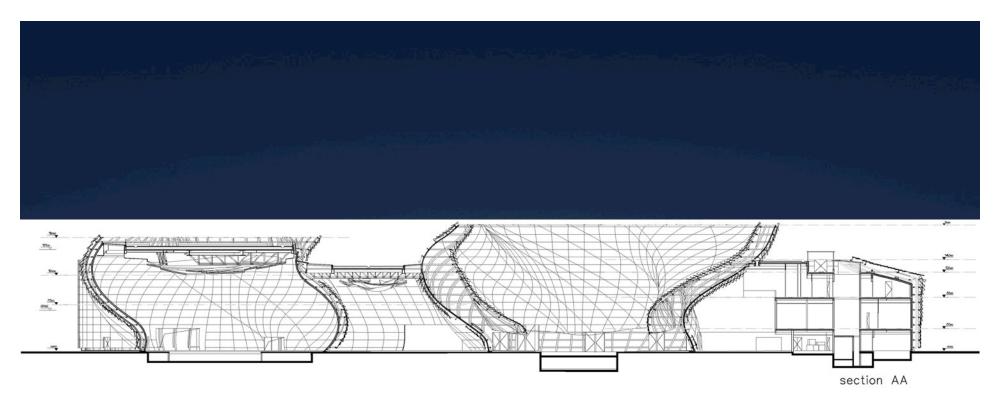
E/TE EA/T FACADE

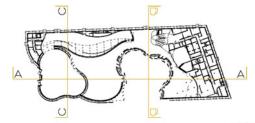


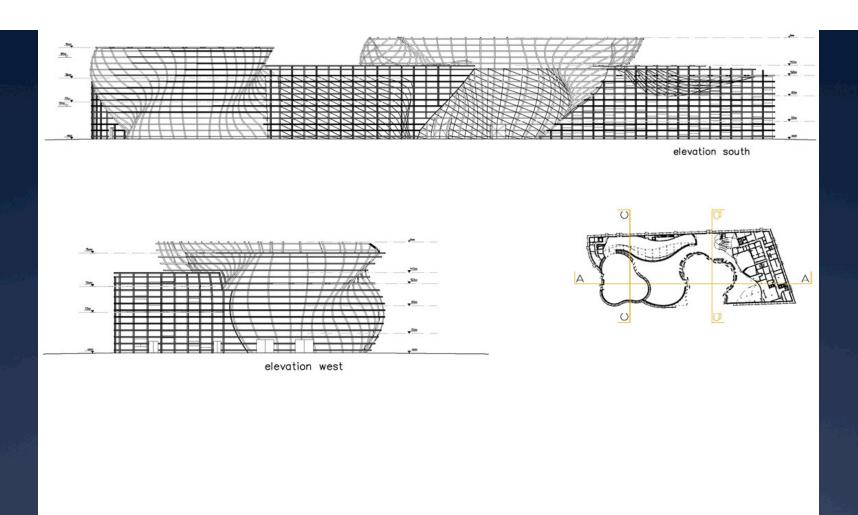
OE/TE WE/T FACADE

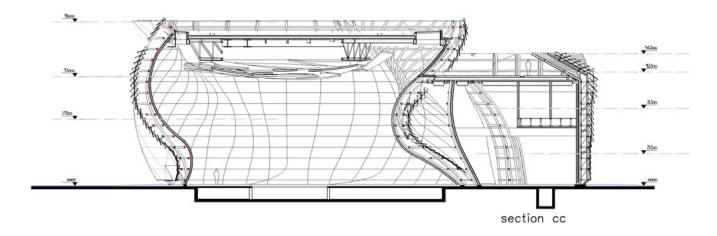


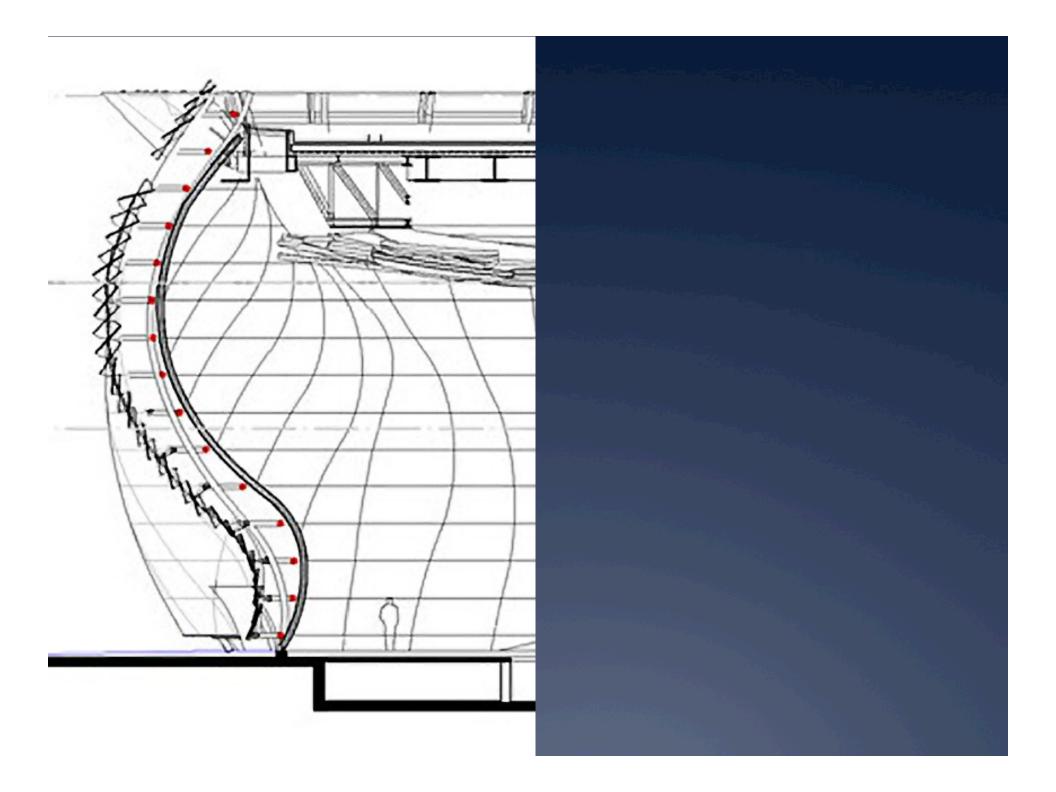
Layers make characters

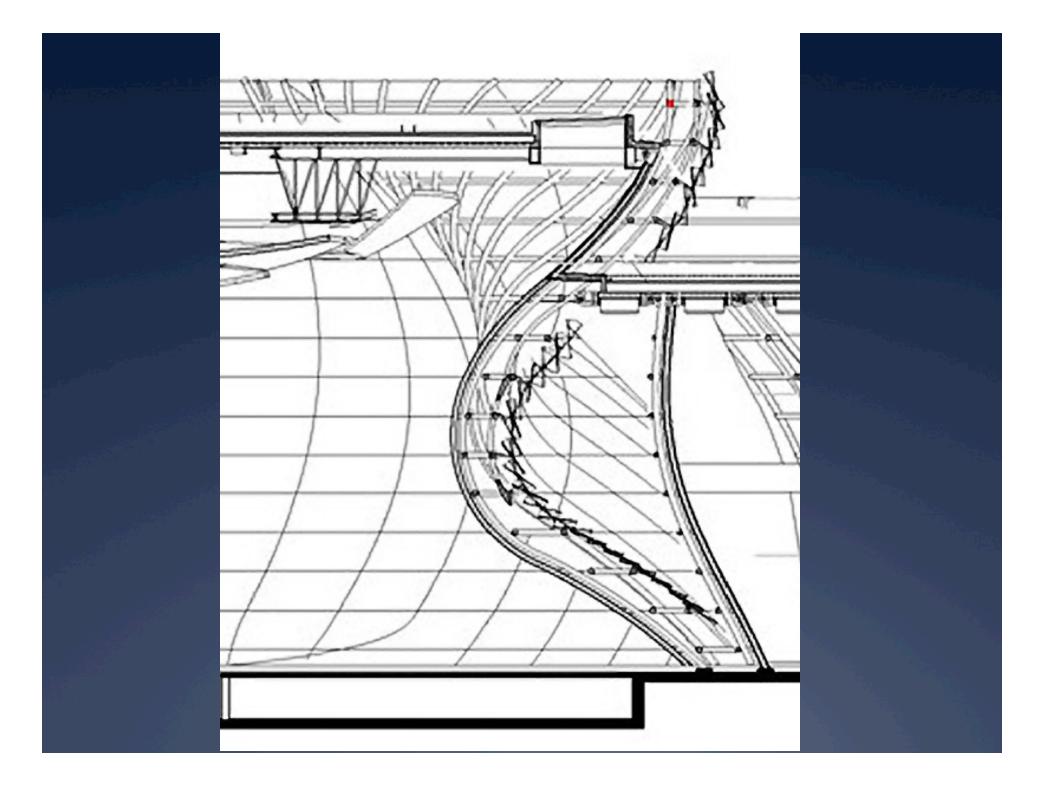


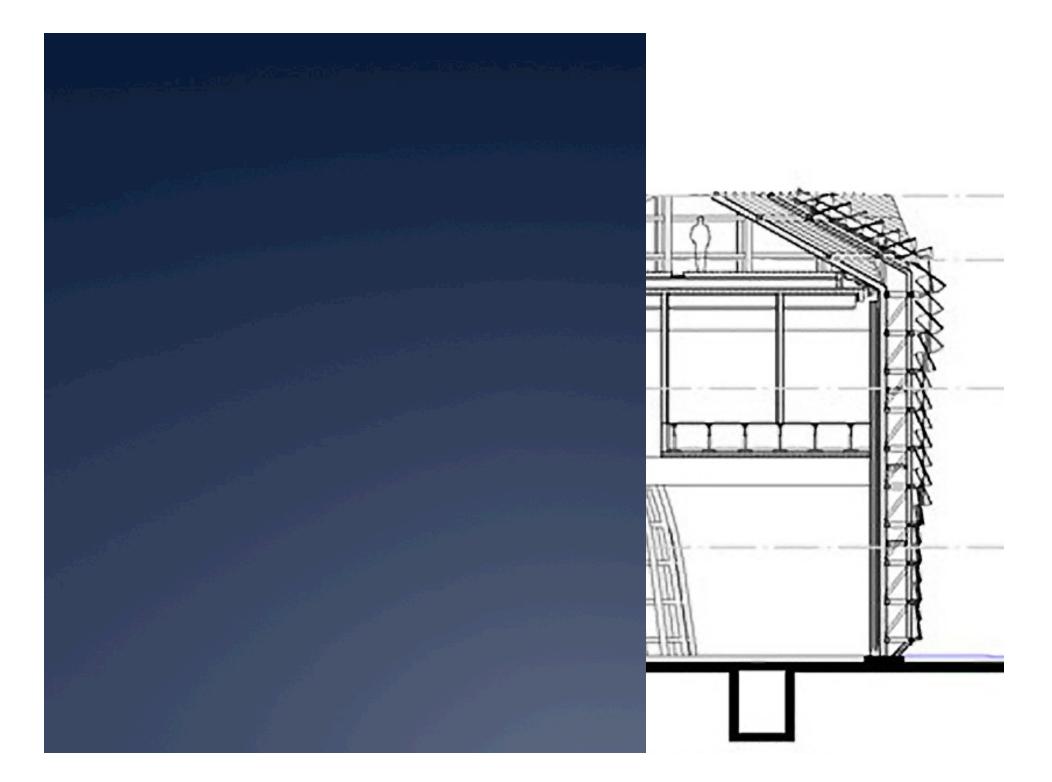


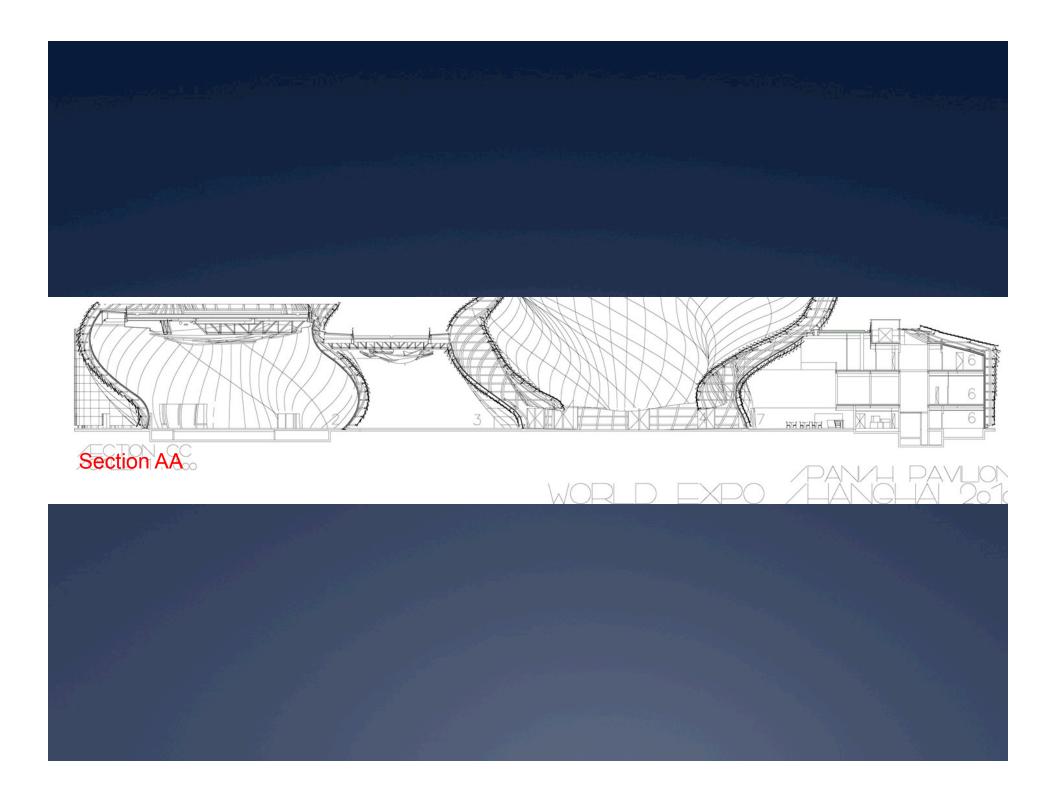


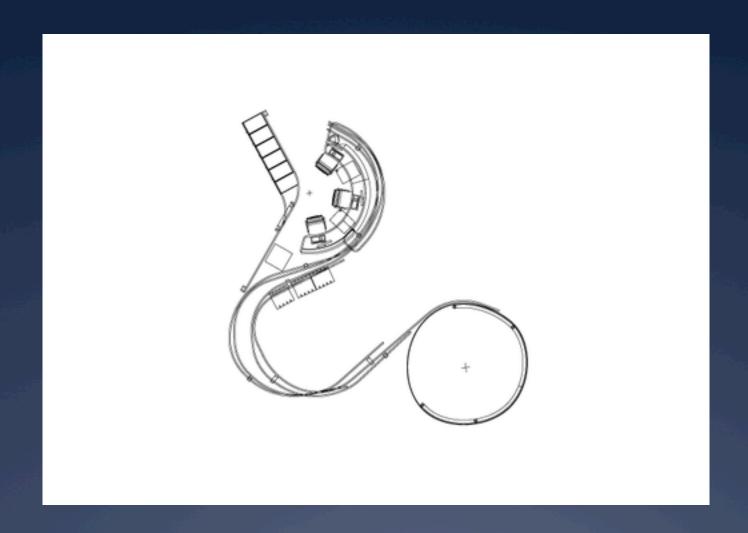




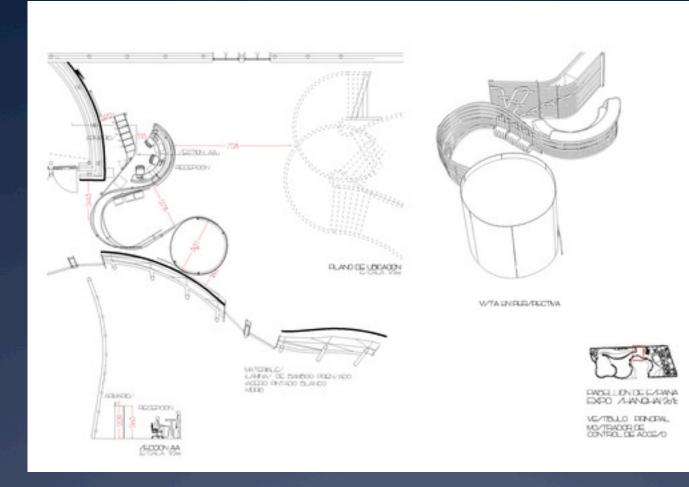


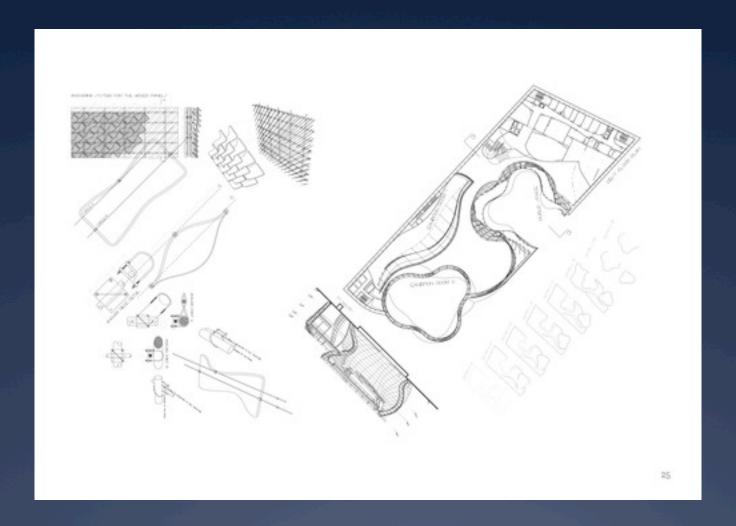






Parts are like the whole





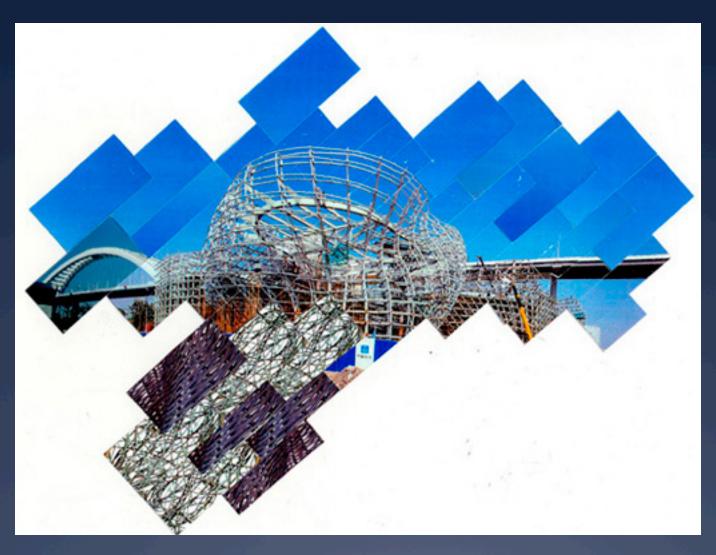
The whole is like the parts







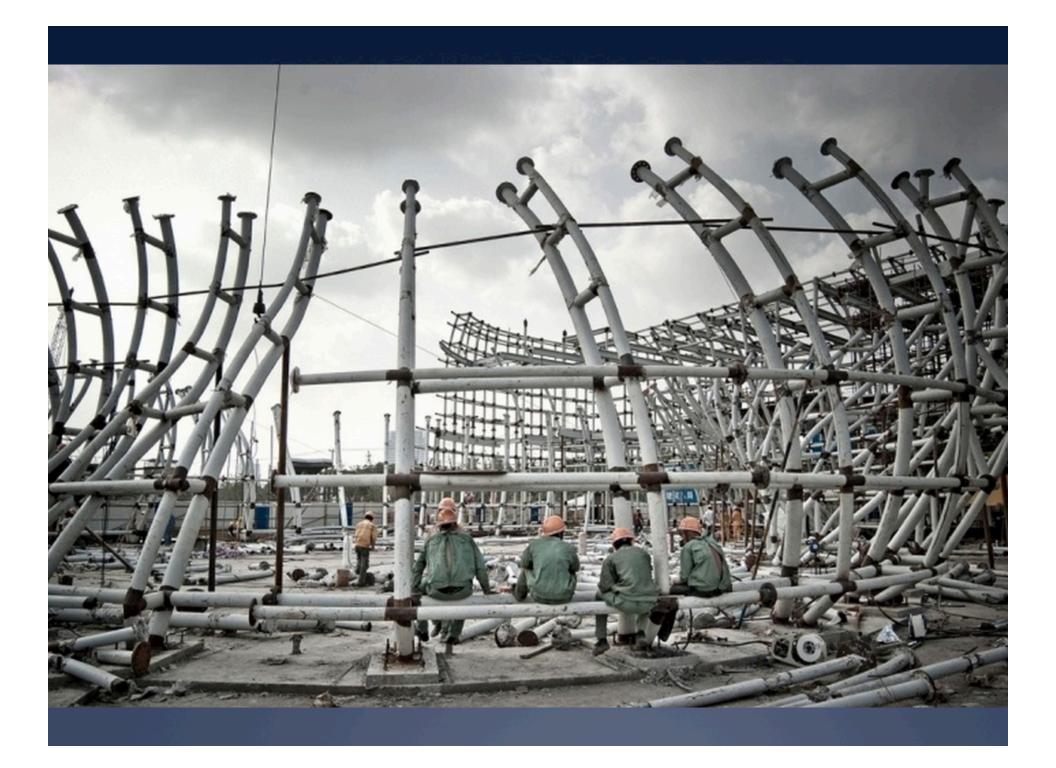
Physical models allow for discovery



...and construction does not get simpler

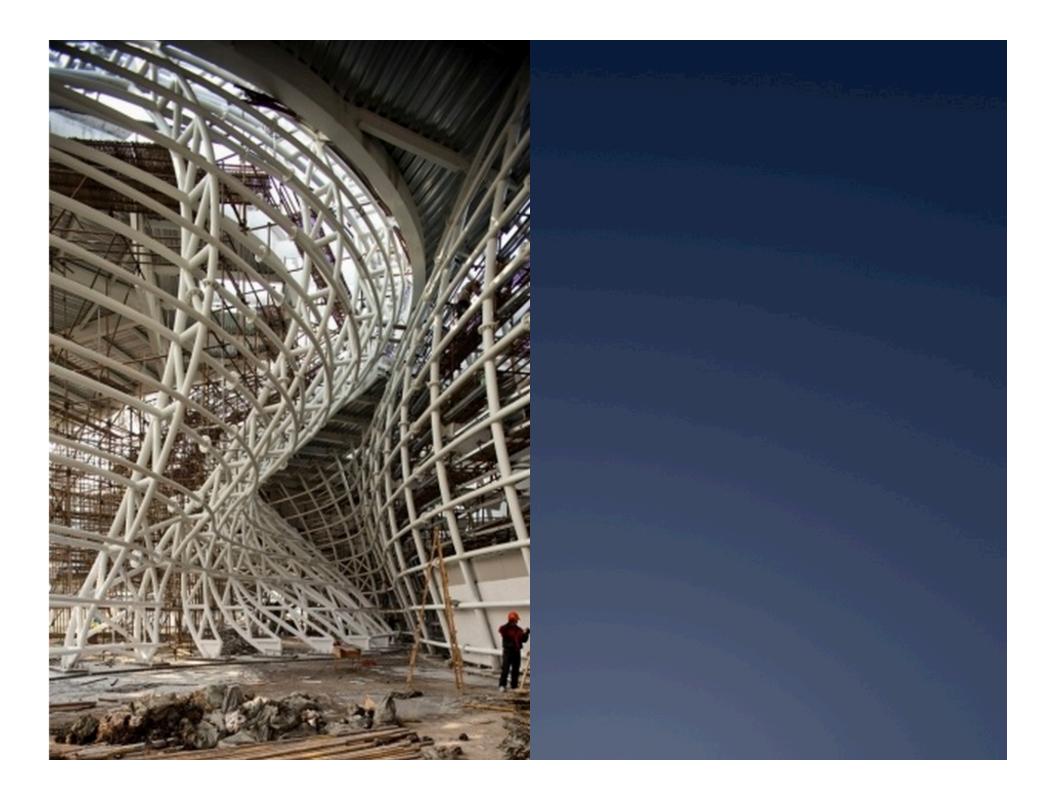


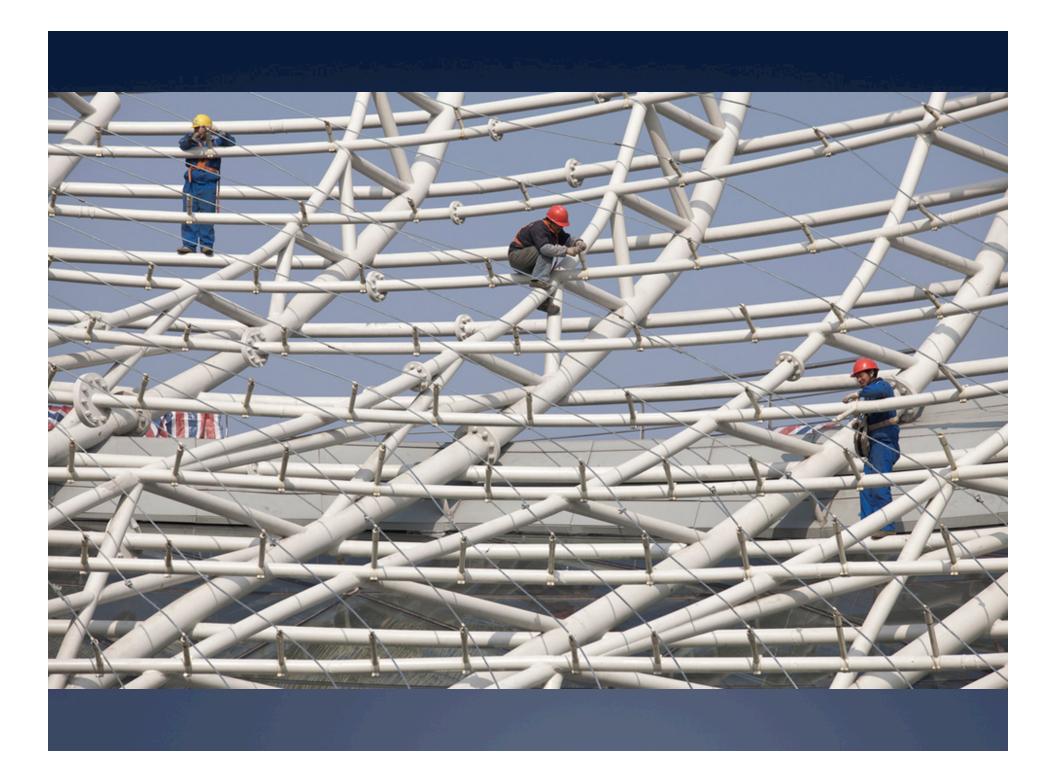




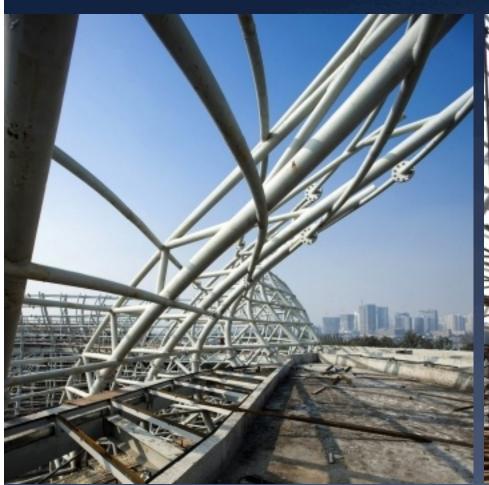




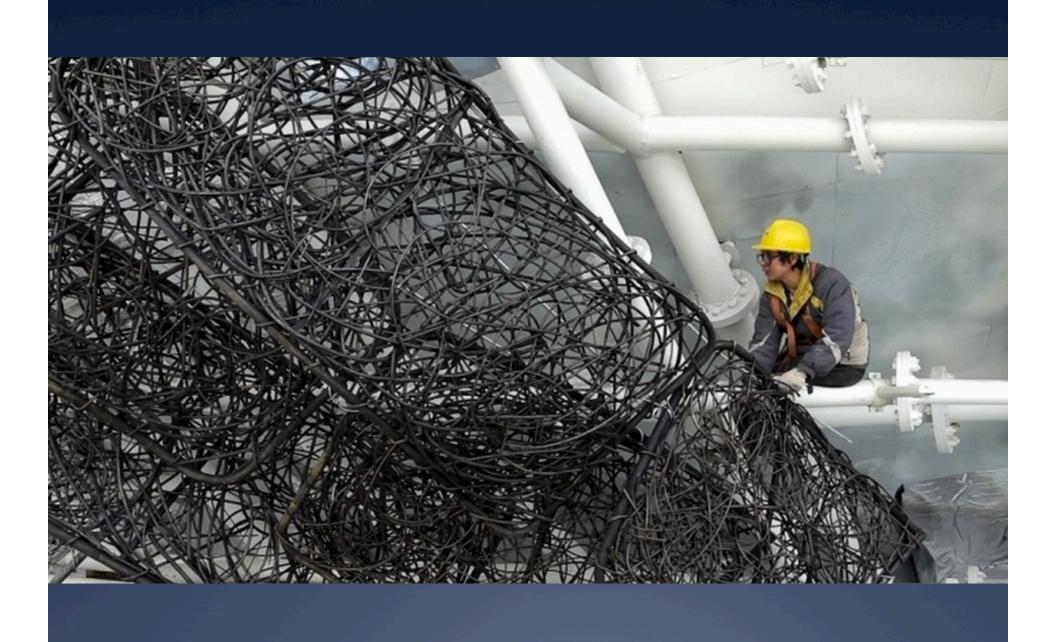


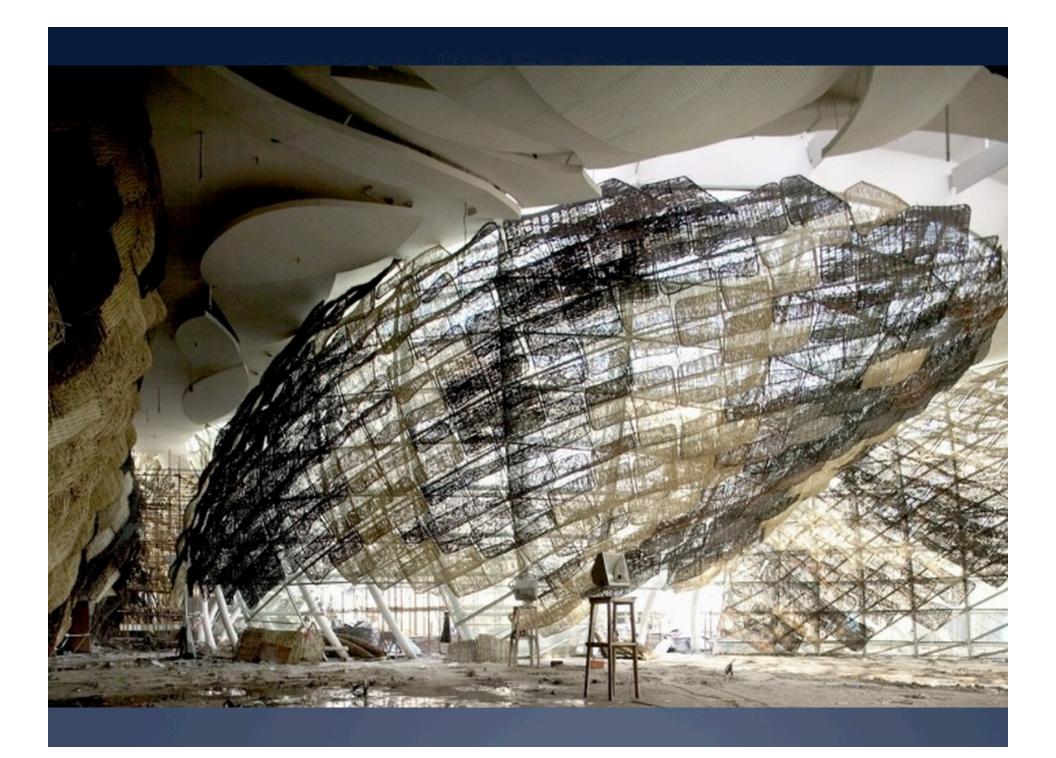


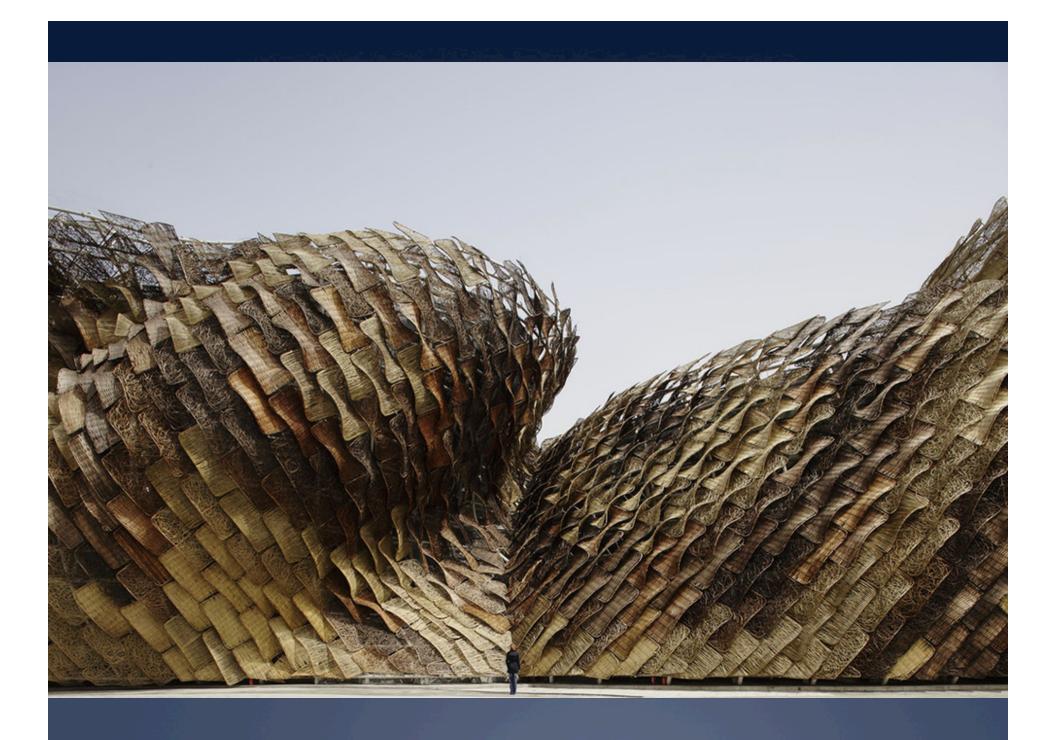


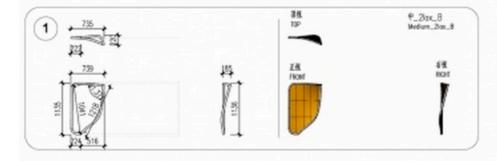


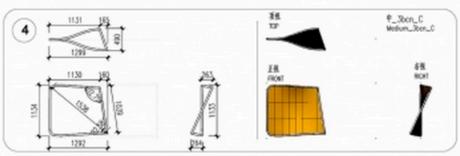


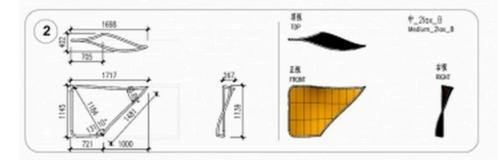


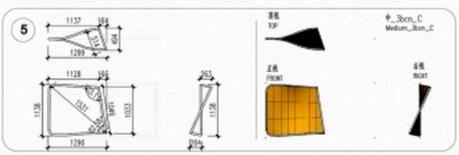


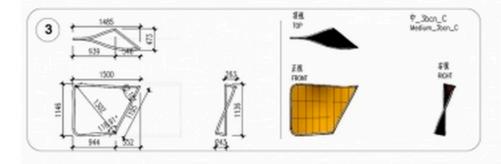


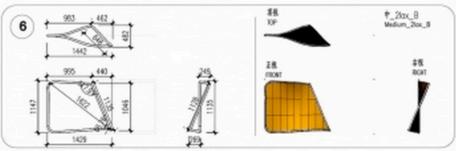


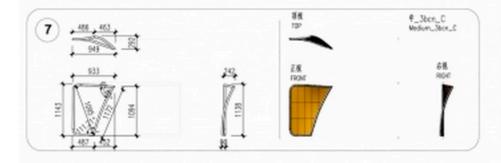




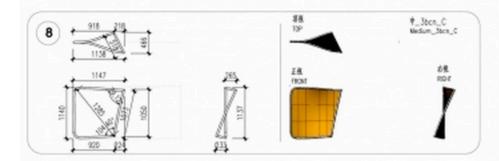


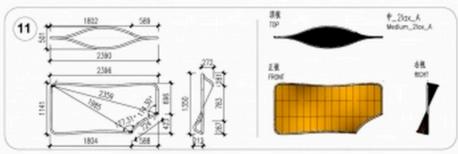


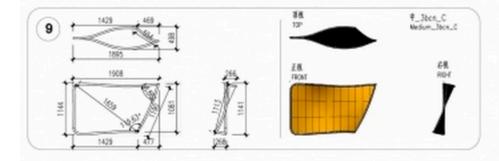


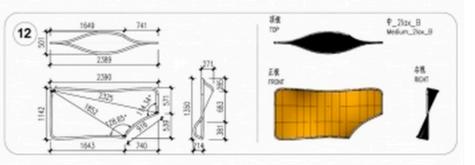


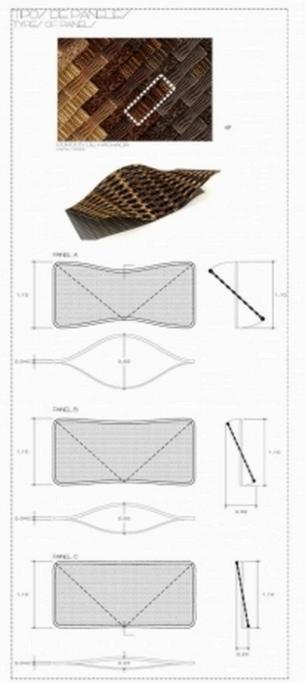




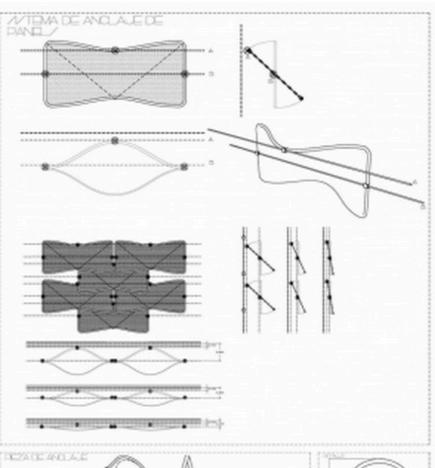


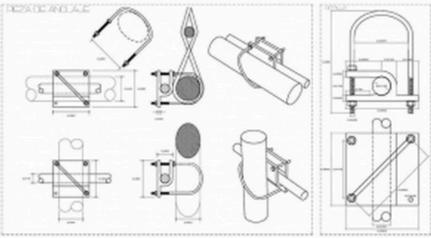


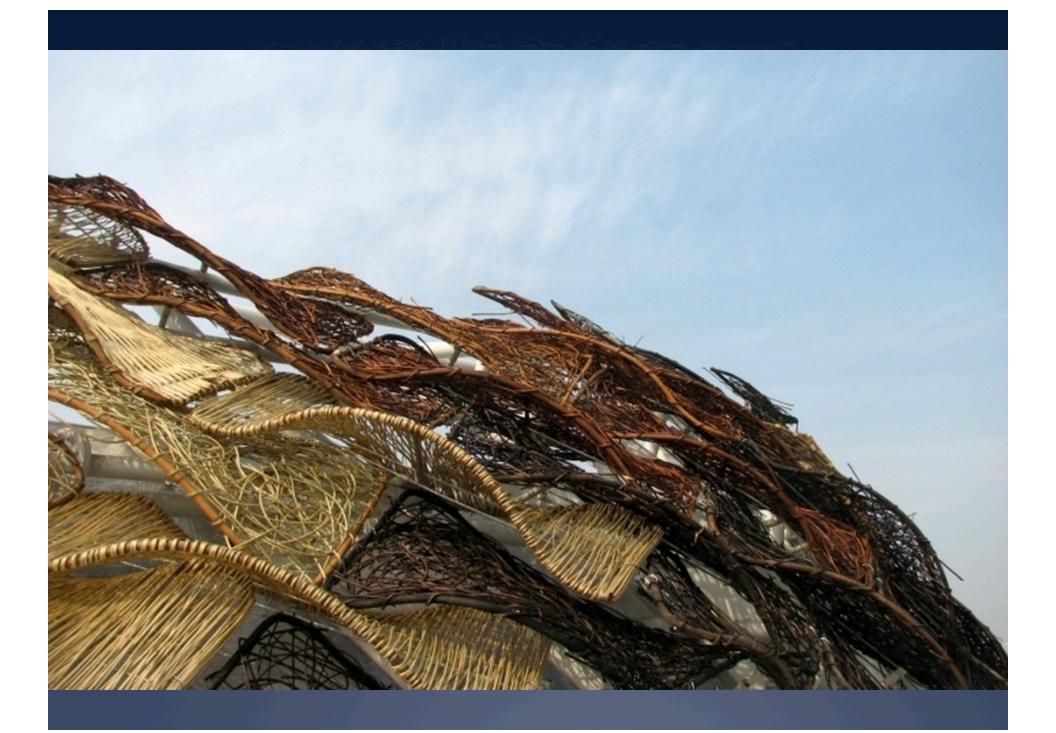


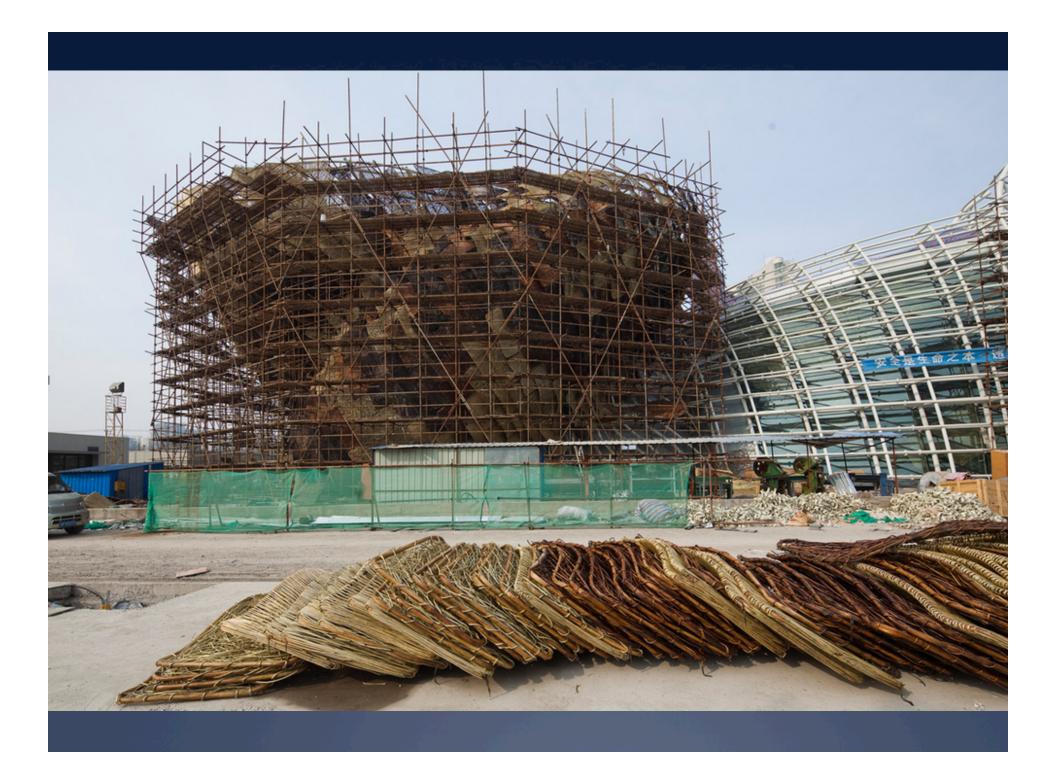


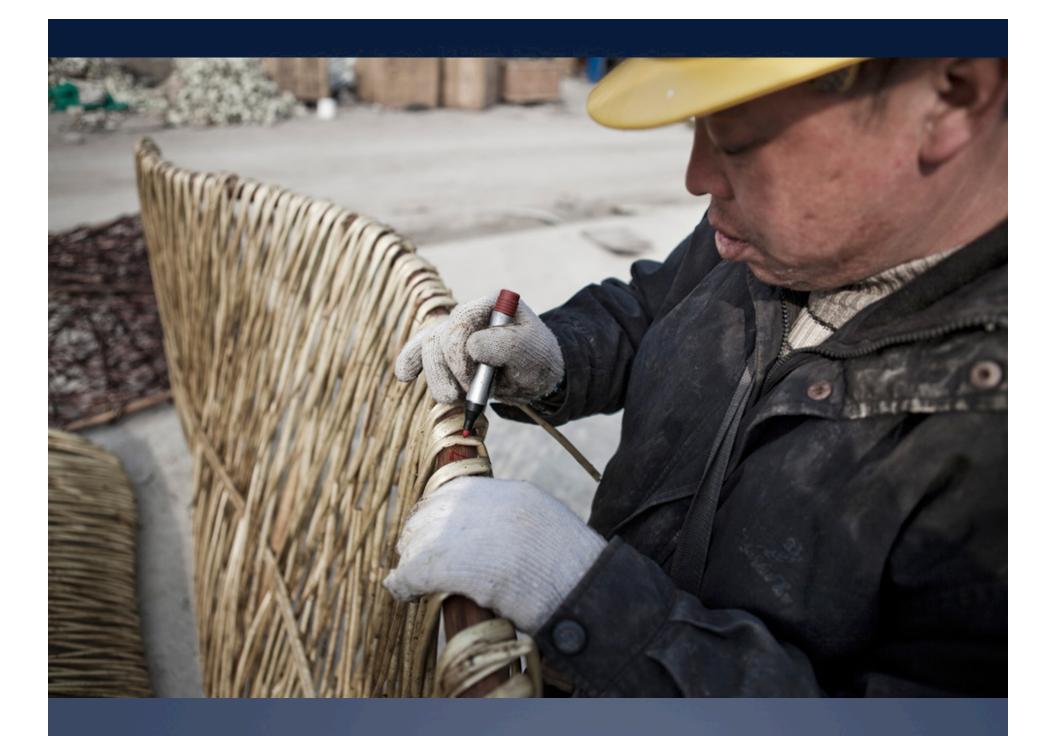


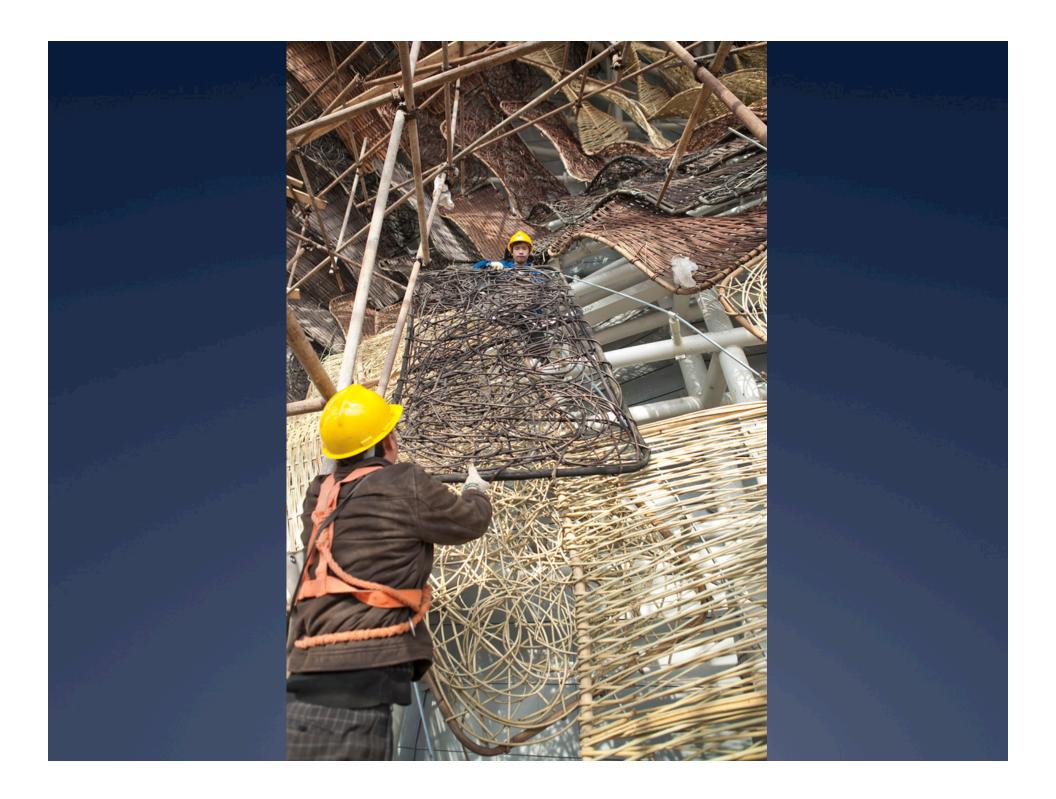


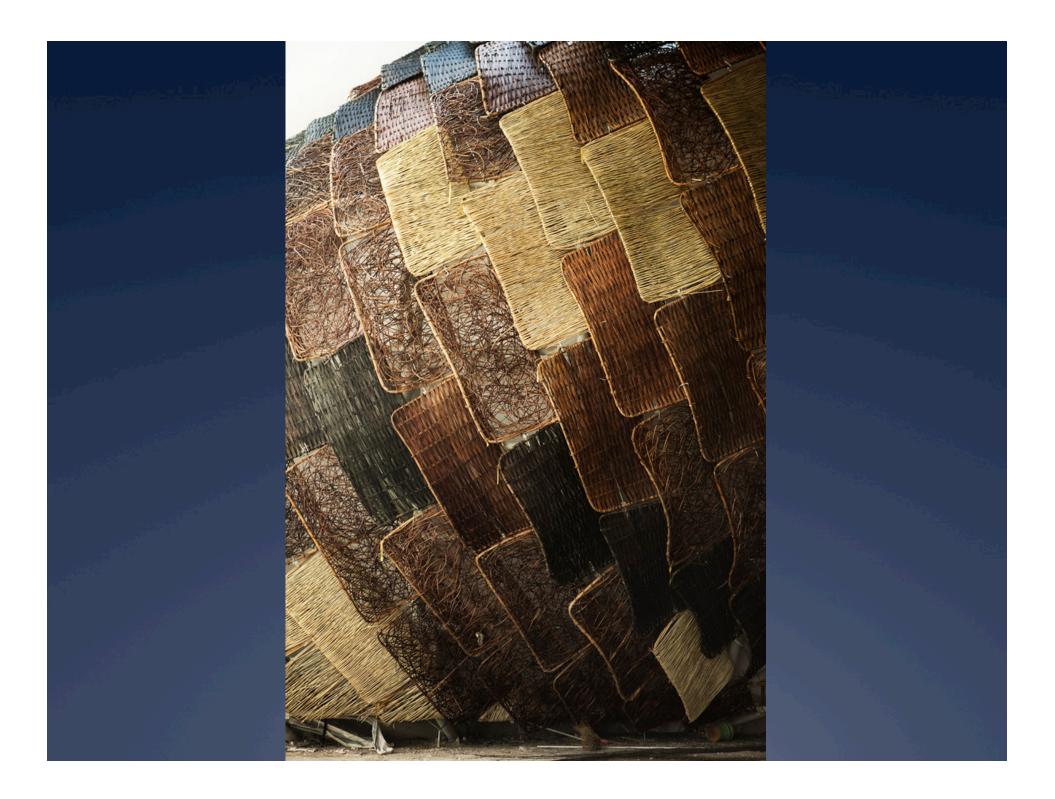




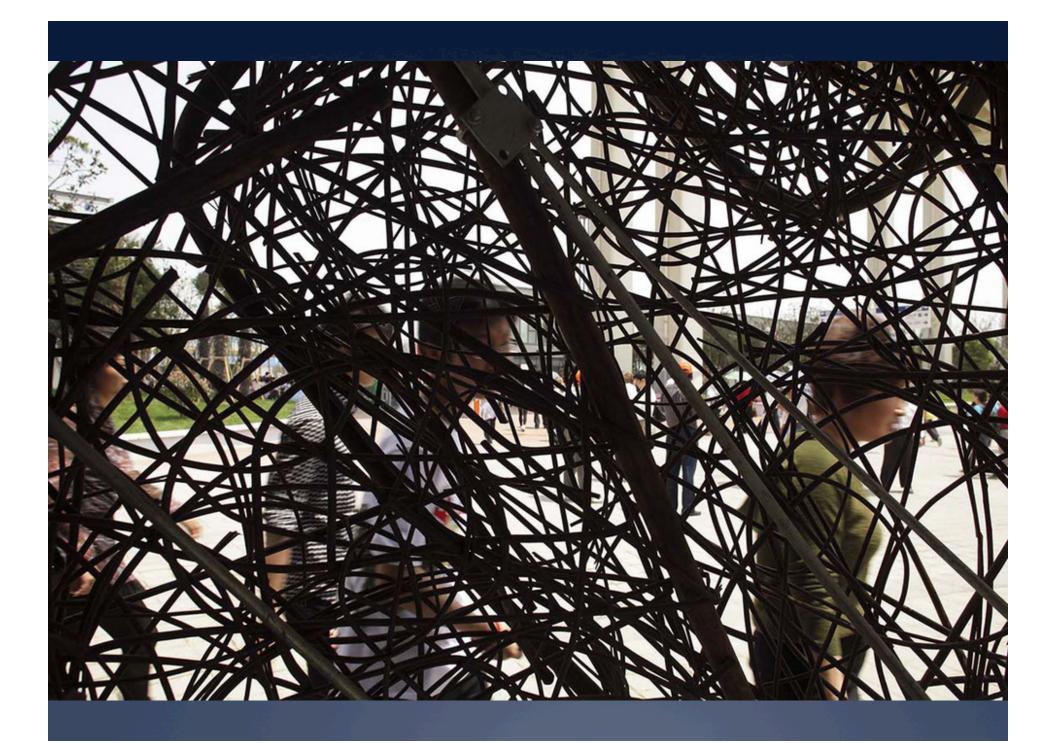




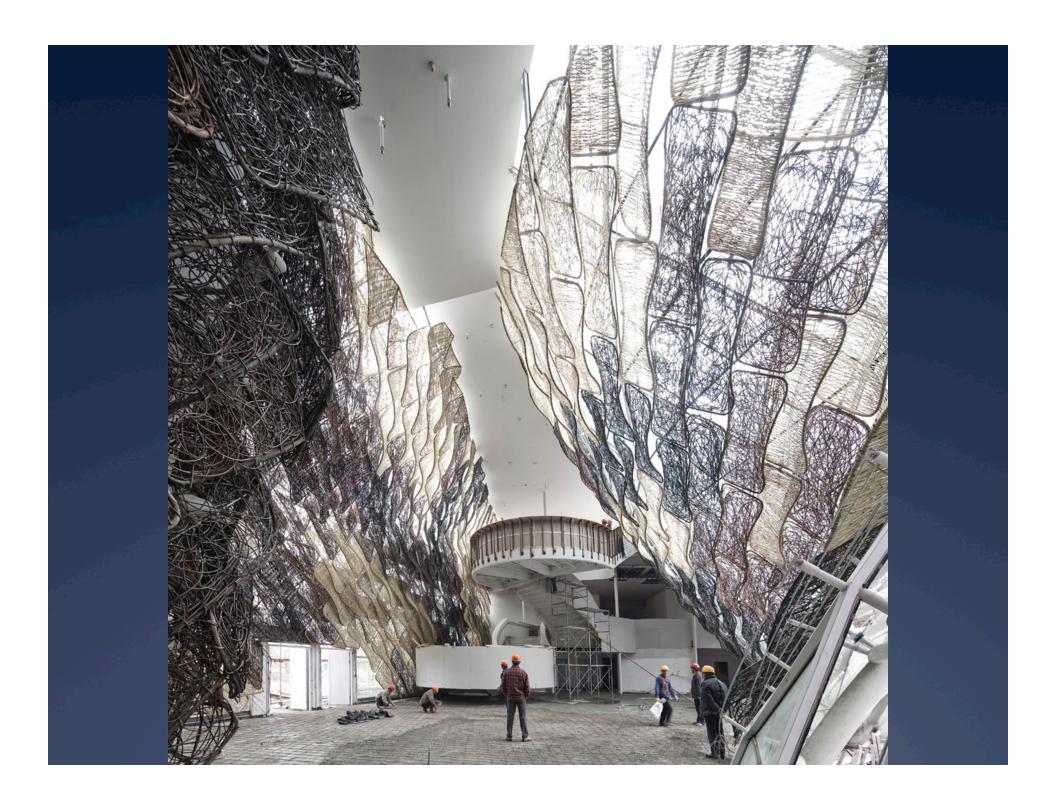


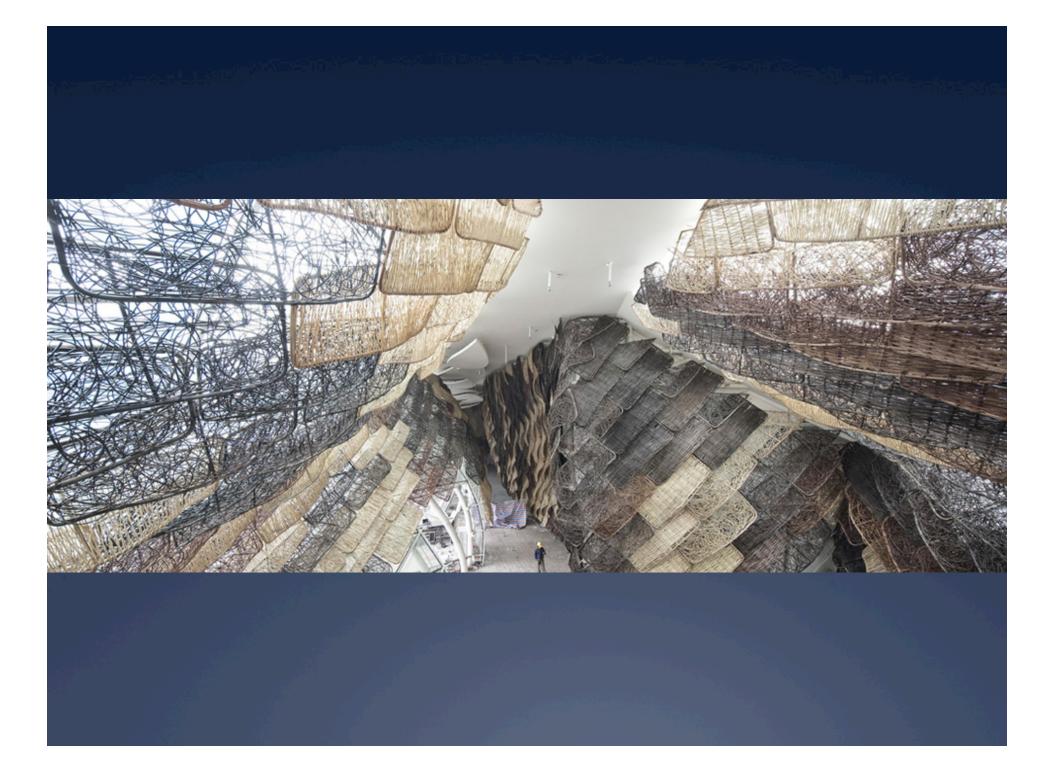


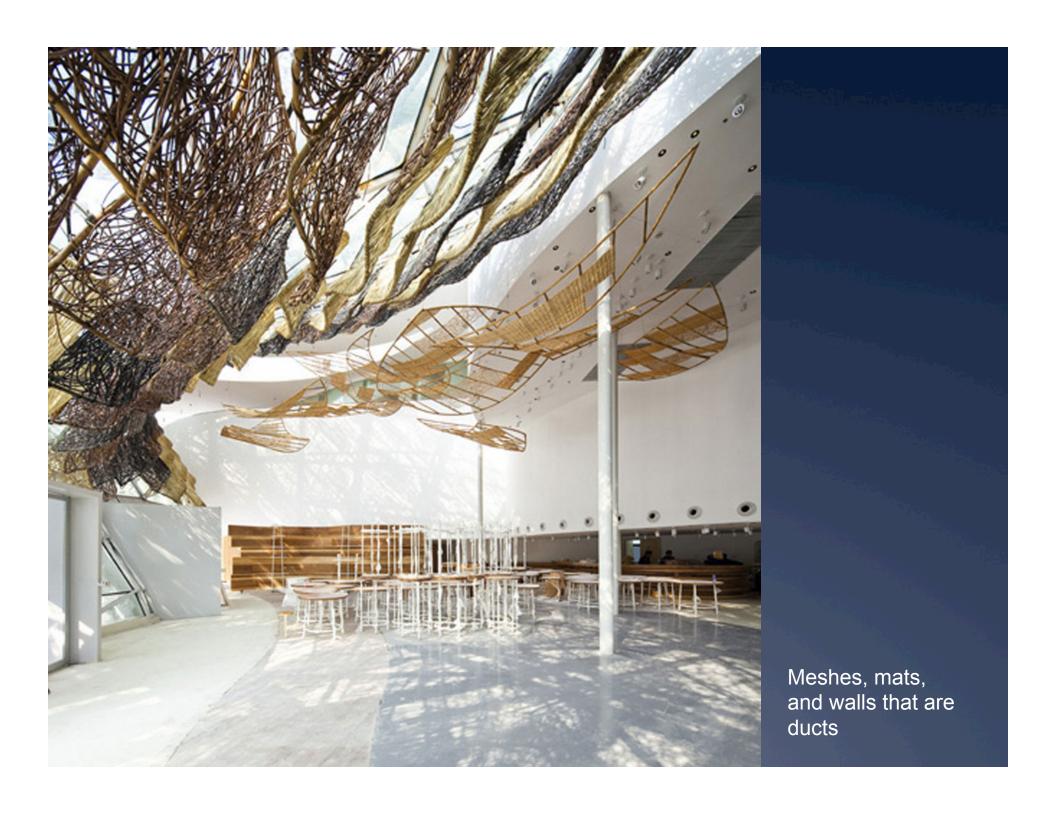


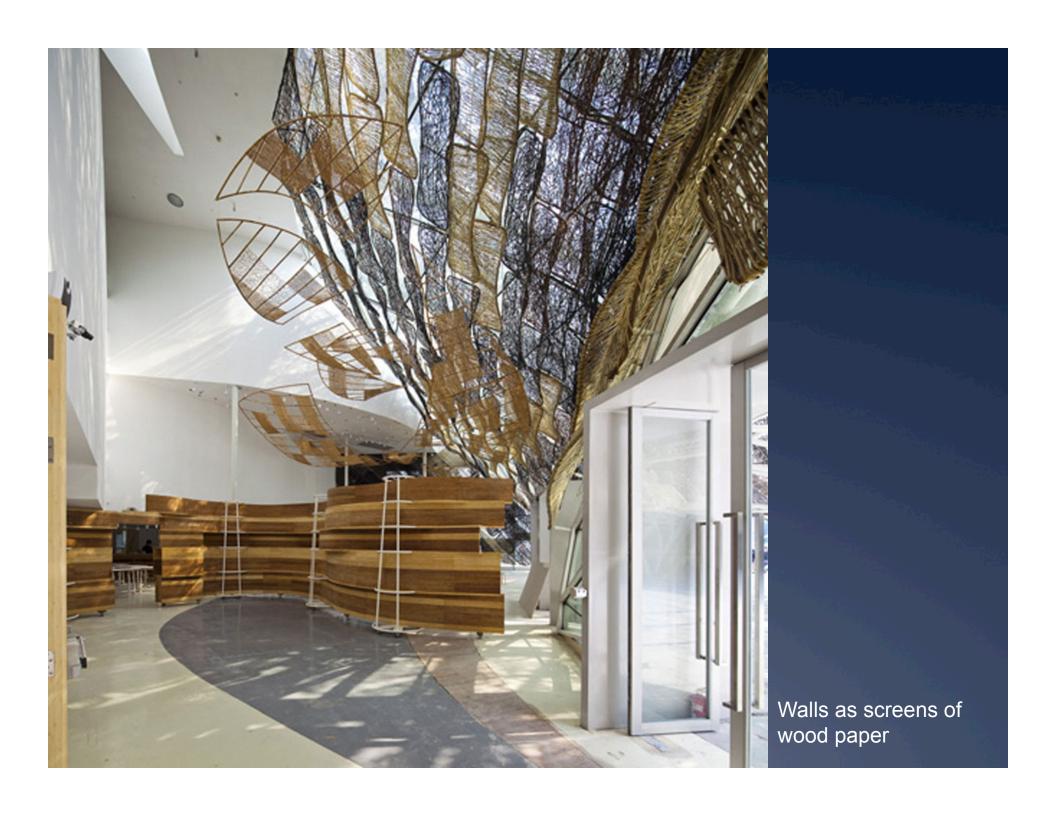


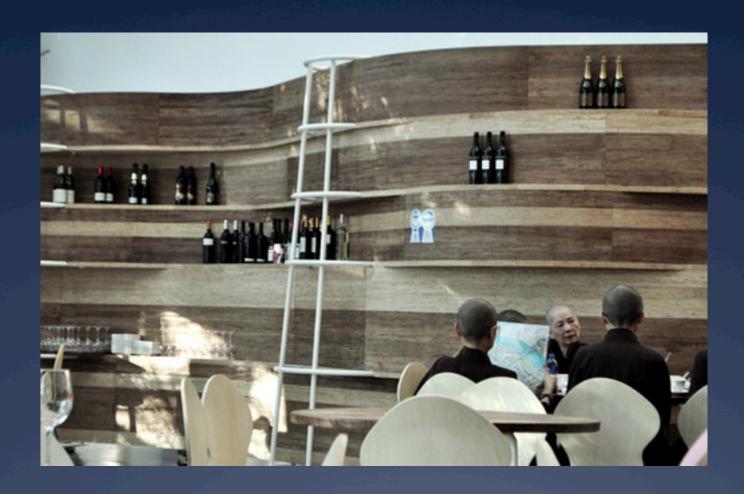












Why we design...not simply make layouts

